**Assignment-3**

**Marks: 10**

Q-1: Implement the following widgets in flutter Application.

1. **Icons**: use Icons Class for implementing different icons
2. **Image:** Use Images widget in your project that will show image from
   1. Direct from Network by providing URL
   2. Access image from project folder. Use Assets concepts here.
3. **TextField:** Use this widget in your form designing and know how to get value from textfield.
4. **Buttons :** Use multiple type of button in you code